

Lost Artifacts of Ellesland

([Chris Jolliffe](#))

Alef's Robes of State

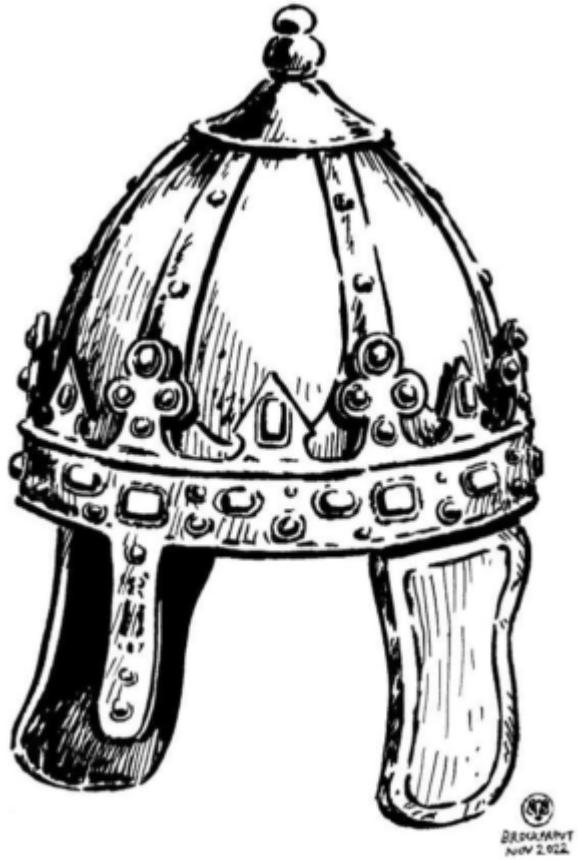
Alef was a Ta'ashim mystic, who served as adviser to the Caravan of Amin El Benir travelling across the continent some eighty years ago. Not allowed to wear armour, he fashioned these grand silken robes with potent protective enchantments. Alef disappeared many years ago, presumably retired, but it is known that he sold his miraculous robes to a merchant in Clyster. This individual was subsequently burgled, and so the actual whereabouts of the artifact is open to some speculation.

Game stats

This is a +2 magical set of richly decorated azure silk robes, with an Armour Factor of 2. If worn under other armour, its protective value will stack, but the total AF cannot exceed 6.

The Helm of St Edwin

This antique bronze spangenhelm has cheek pieces and a series of large, jewelled ornaments around its brow. The larger of these contain the knucklebones of St Julianos the Pilgrim, and conferred a saintly power to their wearer, the venerated St Edwin, who battled many evil opponents with its favour. It is likely to be held by travelling monks, who will seek out the next destined wearer.



Game stats

The helm is a potent holy relic, conferring the following blessings:

1. 40% chance of sensing evil
2. +1 ATTACK and DEFENCE when fighting Goblins, Hobgoblins, or Trolls
3. Immunity to Fright Attacks and vampiric mesmerism

Technically, the helm will only work in this fashion when worn by a follower of the True Faith, but it has a tendency to convert its wearers (which may cause some to quickly discard it).

Its last power is convincing the current holder to pass it on to others when the need arises.

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